

Reading group: formal methods for robust deep learning

Julien Girard

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1 Introduction

2 Abstract interpretation

- Another interpretation of a program
- Theoretical elements
 - Structure and convergence
 - Abstract domains
- Case study : DiffAI/DeepZ
 - Transfer functions

3 SMT

- Automated reasoning : SAT calculus
 - Problem formulation
 - How to solve a SAT problem ?
- Make the theory talk
 - A praxis of theories
- ReLuPlex/DeepSafe/Fast-Lin
 - Results

Software safety

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With respect to a given specification*

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Figure – Preventing bugs on critical software



Figure – A mature field active both on
academics and industry, and countless successes

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All of those makes it difficult for us to reuse bluntly our formal methods toolset

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Motivations

- Complete analysis can be expensive : int i; char p[100]; . . . ; p[i]

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- Sometimes, only partial knowledge is needed :
`int i; . . . ; while (i>0); . . .`

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- Use this abstraction to exhibit interesting properties
- *This is an abstract interpretation*

Example : modulo function sign

```
int mod(int A, int B) {  
    int Q = 0;  
    int R = A;  
    while (R >= B) {  
        R = R - B;  
        Q = Q + 1;  
    }  
    return R;  
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Real semantic (a semantic is the set of all possible executions of a program) : $A = 10, B = 3$:

$$\begin{aligned} & \langle I : a, b, q, r \rangle \\ & \langle 1 : 10, 3 \rangle \rightarrow \langle 2 : 10, 3, 0 \rangle \rightarrow \langle 3 : 10, 3, 0, 10 \rangle \rightarrow \\ & \langle 4 : 10, 3, 0, 10 \rangle \rightarrow \langle 5 : 10, 3, 0, 7 \rangle \rightarrow \langle 6 : 10, 3, 1, 7 \rangle \rightarrow \\ & \langle 4 : 10, 3, 1, 7 \rangle \rightarrow \langle 5 : 10, 3, 1, 4 \rangle \rightarrow \langle 6 : 10, 3, 2, 4 \rangle \rightarrow \\ & \langle 4 : 10, 3, 2, 4 \rangle \rightarrow \langle 5 : 10, 3, 2, 1 \rangle \rightarrow \langle 6 : 10, 3, 3, 1 \rangle \rightarrow \langle 7 : 10, 3, 3, 1 \rangle \rightarrow \end{aligned}$$

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Abstract semantic : $A \geq 0, B \geq 0$:

$$\langle I : a, b, q, r \rangle$$

$$\begin{aligned} \langle 1 : (\geq 0), (\geq 0) \rangle &\rightarrow \langle 2 : (\geq 0), (\geq 0), 0 \rangle \rightarrow \langle 3 : (\geq 0), (\geq 0), 0, (\geq 0) \rangle \rightarrow \\ \langle 4 : (\geq 0), (\geq 0), 0, (\geq 0) \rangle &\rightarrow \langle 5 : (\geq 0), (\geq 0), 0, \top \rangle \rightarrow \langle 6 : (\geq 0), (\geq 0), (\geq 0), \top \rangle \rightarrow \\ \langle 4 : (\geq 0), (\geq 0), (\geq 0), \top \rangle &\rightarrow \langle 5 : (\geq 0), (\geq 0), (\geq 0), \top \rangle \rightarrow \langle 6 : (\geq 0), (\geq 0), (\geq 0), \top \rangle \rightarrow \\ &\quad \langle 7 : (\geq 0), (\geq 0), (\geq 0), \top \rangle \end{aligned}$$

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$\top \ R$ because $R - B =^{\#} (\geq 0) - (\geq 0) = \top$

$R \geq B =^{\#} \top \geq (\geq 0)$

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Loop invariant : $\langle (\geq 0), (\geq 0), (\geq 0), \top \rangle$

What is at stake?

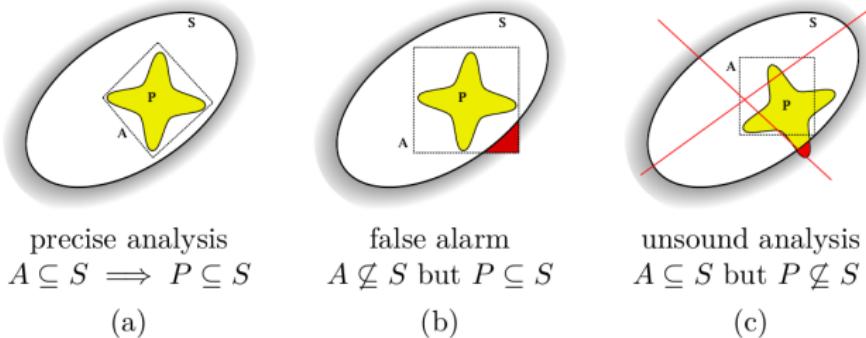


Figure 1.6: Proving that a program P satisfies a safety specification S , i.e., that $P \subseteq S$, using an abstraction A of P : (a) succeeds, (b) fails with a false alarm, and (c) is not a possible configuration for a sound analysis.

Figure – Figure comes from Antoine Minet tutorial

Balance between relevant properties, computable executions and accuracy of abstraction

Partial order relations

A partial order \sqsubseteq on a set X is a relation holding :

- ① reflexivity : $\forall x \in X : x \sqsubseteq x$;
- ② anti-symmetric : $\forall x, y \in X : (x \sqsubseteq y) \wedge (y \sqsubseteq x) \Rightarrow x = y$;
- ③ transitivity : $\forall x, y, z \in X : (x \sqsubseteq y) \wedge (y \sqsubseteq z) \Rightarrow x \sqsubseteq z$;

Partial, means sometimes there are some x and y not sharing any order relation.

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Most relevant partial order : **partial inclusion** \subseteq

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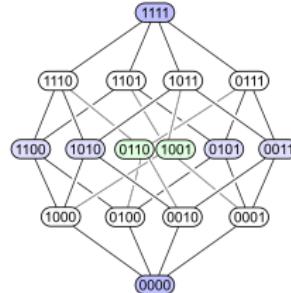


Figure – Partial order representation : Hasse Diagram

Lattice

A lattice is a partially ordered set X such as :

- ① $\forall A \subseteq X : \sqcup A$ exist
- ② $\forall A \subseteq X : \sqcap A$ exist
- ③ X as a smaller element \perp
- ④ X as a greatest element \top

Fixpoints

Définition

A **fixpoint** for a function f is a point x_{fixe} such as $f(x_{fixe}) = x_{fixe}$

Note that $f(x) \subseteq x$. A fixpoint is an *execution invariant*.

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Théorème (Knaster-Tarski fixpoint theorem)

If X is a complete lattice and $f : X \rightarrow X$ a monotonous application, then the ordered subset of all fixpoints of f is a non-empty complete lattice.

In particular, f has a smaller and greater fixpoint.

Partial order and analysis

- ① *approximation* with sound but non-comparable analysis
- ② *valid regarding a specification* : a program semantic P respect a given specification S if $P \subseteq S$
- ③ *Sound analysis* : abstract semantic is coarser than real semantic
- ④ *Convergence* : order is necessary to have convergence towards a fixpoint

Let's summarize



- Lattice X : set with partial order relation \subseteq , a smallest element \perp and a biggest element \top
- A function f is monotonous on $X \Rightarrow$, fixpoints x_{fixe} exists

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$X \rightarrow ?$

$f \rightarrow ?$

$x_{fixe} \rightarrow ?$

Let's summarize



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- A function f is monotonous on $X \Rightarrow$, fixpoints x_{fixe} exists

$X \rightarrow$ The abstract semantic of a program

$f \rightarrow$ An evaluation on the abstract semantic

$x_{fixe} \rightarrow$ A snapshot of all the states of a program in the abstract semantic

What is the frame of our lattice ?

A program state after an abstract execution

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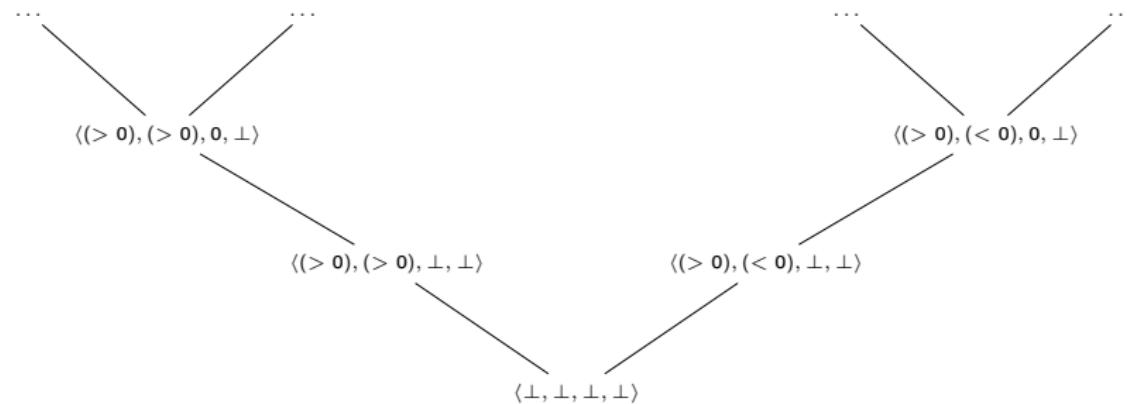


Figure – Partial Hasse diagram of the modulo fonction, for the abstract semantic of signs

Consequences

If we have a monotonous f (abstract evaluations), fixpoints (knowing program states in the abstract semantic) exists ! And we can compute them

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Goal now : “monotonous” computations.

Definitions

Définition

Let D a domain.

- an abstraction function $\alpha : P(\mathcal{R}^d \rightarrow D)$
- a concretization function $\gamma : D \rightarrow P(\mathcal{R}^d)$

$d \in D$ is an abstraction of $P(\mathcal{R}^d)$, and $\gamma(d)$ gives us the corresponding values in $P(\mathcal{R}^d)$.

Théorème (Validity of abstract interpretation)

An abstract domain D is “sound” iff $X \subseteq \gamma(\alpha(X)) \forall X \subseteq \mathcal{R}^d$

Transfer functions

Let a function $f : \mathcal{R}^P \rightarrow \mathcal{R}^{d'}$. An abstract transformer is a function $T_f^\# : D \rightarrow D'$ such as $f(\gamma(d)) \subseteq \gamma'(T_f^\#(d))$ for all $d \in D$.

An abstract domain : intervals

Let $x \in \mathcal{R}^d, \varepsilon \in \mathcal{R}^d$. $[x - \varepsilon, x + \varepsilon]$ is an interval, also noted $[a, b]$. Transfer functions :

$$[a, b] + [c, d] =$$

$$[a + b, c + d]$$

$$[a, b] * [c, d] =$$

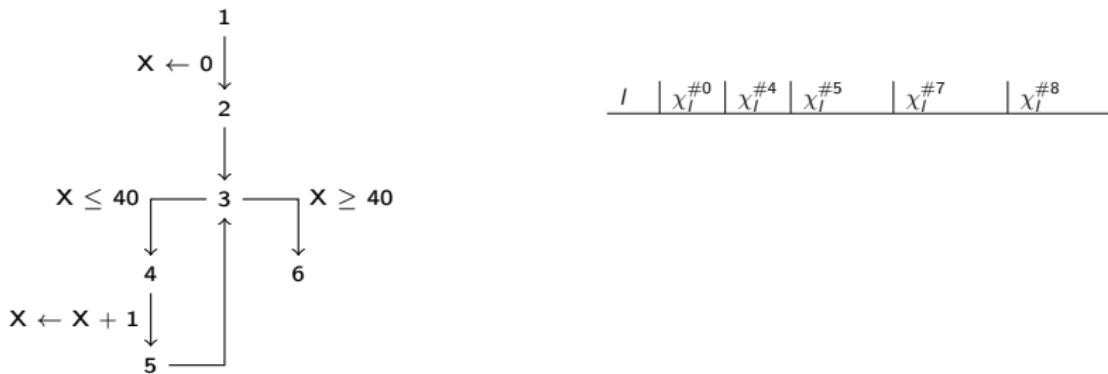
$$[a * b, c * d]$$

$$[a, b] =$$

$$[-b, -a]$$

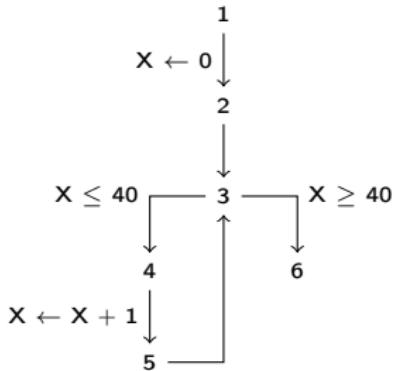
An example of intervals

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X <- 0
while (X<40)
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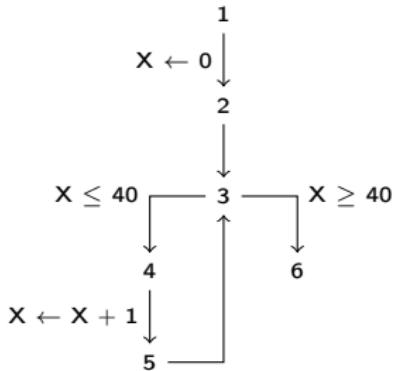
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1	T	T	T	T	T

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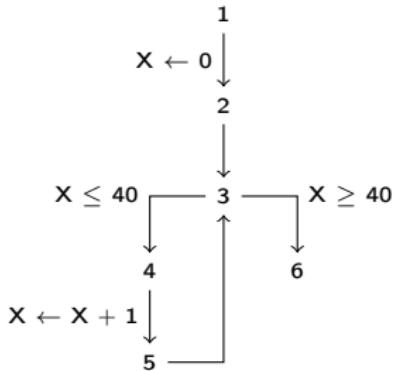
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2	⊥	0	0	0	0

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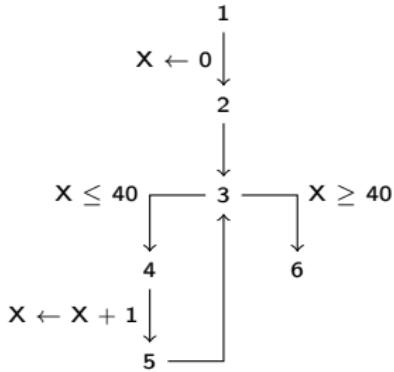
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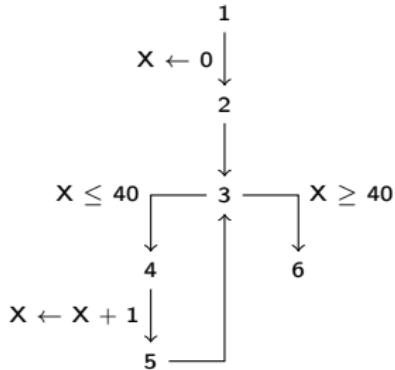
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4	⊥	0	0	[0, 39]	[0, 39]

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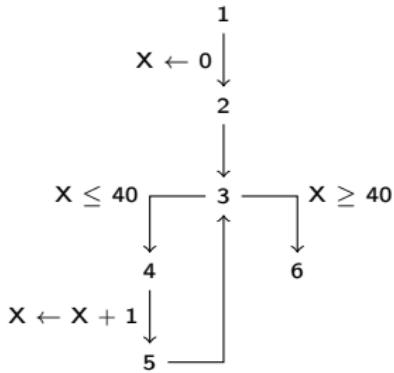
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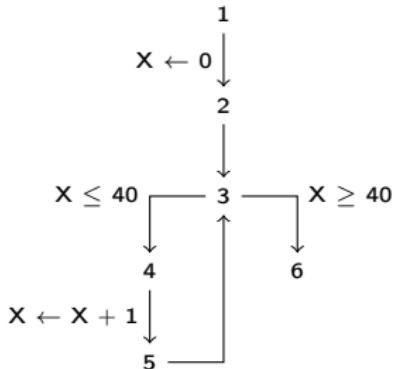
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5	⊥	1	1	[1, 40]	[1, 40]
6	⊥	⊥	⊥	[40, +∞]	[40, +∞]

Limitations : $x := [-1, 1], x - x = [-2, 2]$

Summary of work

- ➊ build an abstraction of neural network using the abstract interpretation framework
- ➋ encapsulate adversarial perturbations inside abstract domains
- ➌ build robustness properties on abstract domains and learn networks to minimize adversarial loss

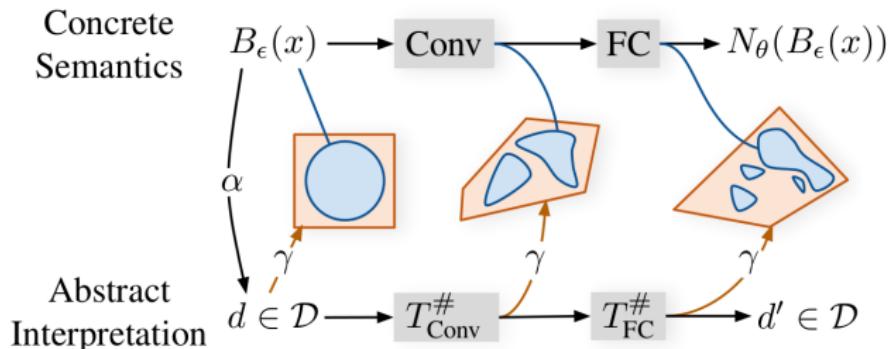


Figure – DiffAI/DeepZ control flow

Abstract domains used

- Intervals $[x - \varepsilon, x + \varepsilon]$
- Zonotopes (polytope with a symmetry center) $z = (z_C, z_E)$, $z_C \in \mathcal{R}^d$ center, $z_E \in \mathcal{R}^{d*m}$ linear constraints
- Hybrids zonotope $h = \langle h_C, h_B, h_E \rangle$, $h_C \in \mathcal{R}^d$ center, $h_B \in \mathcal{R}_{\geq 0}^d$ perturbations, $h_E \in \mathcal{R}^{d*I}$ errors coefficients

Abstractions and concretizations

$$\begin{aligned}\gamma_H(h) &= \{ h_{conc}(\beta, e) | \beta \in [-1, 1]^d, e \in [-1, 1]^{d*m} \}, \\ h_{conc} &= h_C + diag(h_B) * \beta + h_E * e\end{aligned}$$

Abstractions and concretizations

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$$h_{conc} = h_C + diag(h_B) * \beta + h_E * e$$

i-th total error of an hybrid zonotope h : $\varepsilon_H(h)_i = (h_B)_i + \sum_{j=1}^m |(h_E)_{i,j}|$

Interval concretization : $\iota_H(h)_i [(h_C)_i - \varepsilon_H(h)_i, (h_C)_i + \varepsilon_H(h)_i]$

Matrix operations

For a matrix M : $T_f^\#(h) = \langle M \cdot h_C, M \cdot h_B, M \cdot h_E \rangle$

Includes sum, scalar multiplication, convolutions...

ReLU

Let a zonotope z . A zonotope $z' = T_{\text{Relu}_i}^{\#(\text{transfo})}$ with $m' = m + 1$ is computed : zBox If $\min(\iota(z)) \geq 0$, ReLu has no effect and propagated zonotope is the same (modulo dimension). Else :

$$(z'_C)_t = (z_C)_t \text{ for } t \neq i$$

$$(z'_E)_t = (z_E)_t \text{ for } t \neq i$$

$$(z'_C)_i = \text{ReLU}\left(\frac{1}{2} \max(\iota(z)_i)\right)$$

$$(z'_E)_{i,l} = 0 \text{ for } l \leq m$$

$$(z'_E)_{i,m+1} = \text{ReLU}\left(\frac{1}{2} \max(\iota(z)_i)\right)$$

$$(z'_E)_{j,m+1} = 0 \text{ for } j \leq i$$

zDiag If $\min(\iota(z)_i) \leq 0 \leq \max(\iota(z)_i)$ holds, then : $(z'_C)_t = (z_C)_t \text{ for } t \neq i$

$$(z'_E)_t = (z_E)_t \text{ for } t \neq i$$

$$(z'_C)_i = (z_C)_i z'_E)_{i,l}$$

$$(z'_E)_{i,l} = z_E)_{i,l} \text{ for } l \leq m$$

$$(z'_E)_{i,m+1} = -\frac{1}{2} \min(\iota(z)_i)$$

$$(z'_E)_{j,m+1} = 0 \text{ for } j \leq i$$

Else, zBox

Adversarial training

Loss : $L(z, y) = \max_{y' \neq y} (z_{y'} - z_y)$, where z points and y labels.

Then the adversarial loss when minimized shows the π -robustness of all the training set :

$$L_N^A(x, y) = \max_{\tilde{z} \in \gamma(T_N^\#(\alpha(\pi(x))))} L(\tilde{z}, y).$$

Results

- Epoch training time multiplied between 3 and 7. An epoch on a baseline Resnet is 3.7s, against 12.6s with their method
- Test against one attack (PGD, Madry et al.)
- MNIST : 5.8% on adversarial test error, baseline 100%
- CIFAR-10 : ResNet with adversarial training has a 47.8% test error, baseline is 88%.

Conclusion

An elegant method combining the best of the two worlds, promising results but need to be compared against more attacks and with different metrics

Questions ?

:)

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Boolean calculus

Two possible values : *false*(0) and *true*(1)

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Rules are “good” :

- associativity : $A \wedge (B \wedge C) = (A \wedge B) \wedge C$
- commutativity ($A \wedge B = B \wedge A$)
- idempotency ($A \wedge A = A$)
- neutral elements : 1 for \wedge , 0 for \vee
- absorbant elements : 0 for \wedge , 1 for \vee
- distributivity

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Some axioms

- ① negation \neg
- ② Morgan's law : $\neg(A \wedge B) = \neg A \vee \neg B$, same idea for \vee

Boolean calculus (following)

Vocabulaire :

- Litterals : elementary signs (values, variables)
- Clause (or term) : litterals disjunction ($a \vee b$)
- A unit clause iff there is only one litteral involved
- Conjunctive Normal Form : $((a \vee b) \wedge (b \vee d))$

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Boolean calculus is used to encode logic formulae

SAT problem

- Let a formula $A(x_1, x_2, \dots, x_n)$, are there boolean values x_i making A true ? : SAT
- Let a formula $A(x_1, x_2, \dots, x_n)$, is A true for all x_i ? : VALID

VALID(A) is equivalent to $\neg \text{SAT}(\neg A)$

SAT problem

- Let a formula $A(x_1, x_2, \dots, x_n)$, are there boolean values x_i making A true ? : SAT
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VALID(A) is equivalent to $\neg \text{SAT}(\neg A)$ NP-complete problem

Conflict Driven Clause Learning

Principle :

- ① Look for a term leading the formula to UNSAT by assigning values iteratively to variables
- ② Identify the origin of conflict and learn a clause preventing it
- ③ Repeat until SAT, TIMEOUT or UNSAT

Illustration

$$\varphi_1 = x_1 \vee x_4$$

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$\beta = \overline{x_3} \vee \overline{x_7} \vee x_8$ Conflict memory

Limitations

Thou shalt calculate only booleans

What's a theory ?

Définition (Theory)

A theory is an set of symbols and rules specifying the meaning of those symbols and their grammar (how they can be combined together).

What's a theory good for ?

To solve $a + b \geq 3$, we need to know about :

- identify symbols 3, a and b as members of the same set (\mathbb{R})
- specify the meaning of the symbol $+$ (what is a sum)
- specify the meaning of the symbol \geq and deduce a constraint
- specify what is the sum of two reals
- a way to solve the equation

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Mature solvers : Linear Programming, simplex algorithm, etc.

How to make out theories with SAT ?

- ① Reduce the theory-formula into a SAT formula by introducing variables
- ② Find a conjunction of literals using SAT solvers
- ③ Pass this conjunction to a solver modulo theory
- ④ Propagates given results as constraints via equalities

Illustration

Let the formula $((a = 1) \vee (a = 2)) \wedge (a \geq 3 \wedge ((b \leq 2) \vee (b \geq 3)))$

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Comment faire ? Créer des variables et les passer à SAT. Par exemple :

$x_1 : a = 1, x_2 : a = 2, x_3 : a \geq 3, x_4 : b \leq 2, x_5 : b \geq 3$

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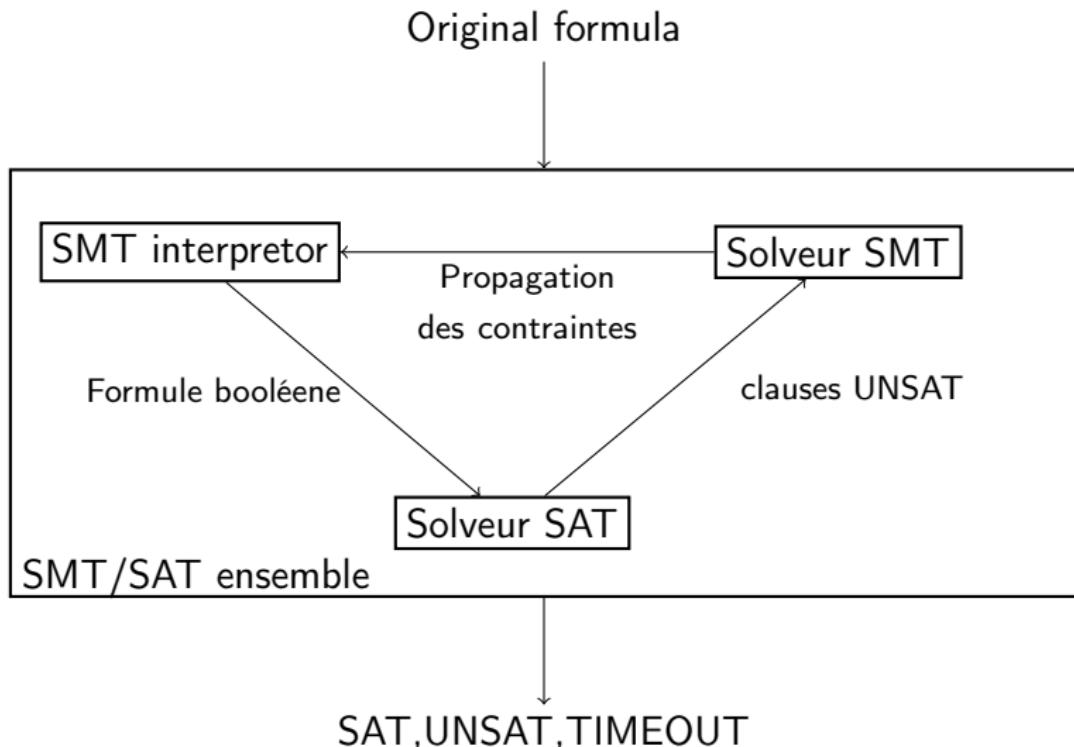
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It's a SAT problem !

Illustration



Application concrète

Logiciels : Z3, CVC4, Yices, Simplify, Alt-Ergo

Que fournir en entrée ?

Déclarer des variables d'entrées (fonctions muettes) contraintes sous forme d'inégalités linéaires (ou affines) spécifier le flot de contrôle axiomes éventuels (définitions de fonctions) propriétés à vérifier

Exemple : identité sur un réseau jouet

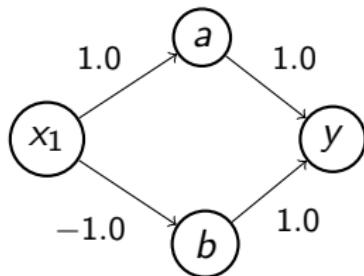


Figure – Pour $x_1 \geq 0$, on a l'identité

```

(set-logic QF_LRA)
;; Declare the neuron variables
(declare-fun x1 () Real)
(declare-fun a () Real)
(declare-fun b () Real)
(declare-fun y () Real)
;; Bound input ranges
(assert (>= x1 0))
;; Layer 1
(assert (let ((ws (* x1 1.0)))
(= a (ite (>= ws 0) ws 0))))
(assert (let ((ws (* x1 (- 1.0))))
(= b (ite (>= ws 0) ws 0))))
;; Layer 2
(assert (let ((ws (+ (* a 1.0) (* b -1.0))))
(= y ws)))
;; to check
(assert (= y x1))
(check-sat)
  
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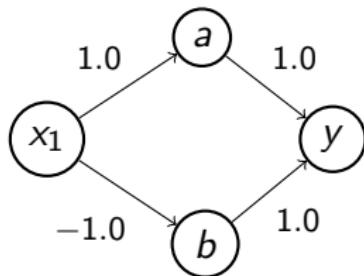


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```

# julien @ gugnir in ~/Formation/alt-ergo
$ z3 toy-reluplex.smt2
sat
  
```

Figure – Formule satisfaite

Articles

- Towards Fast Computation of Certified Robustness for ReLU Networks, Tsui-Wei et al, 2018
- Reluplex : An Efficient SMT Solver for Verifying Deep Neural Networks, Katz et al, 2017
- DeepSafe : A Data-driven Approach for Assessing Robustness of Neural Networks, Gopinath et al, 2018

ReLU Plex : Simplexe + ReLU

Simplex algorithm : for a set of affine constraints, find the optimal solution. If it exists, the solution is at an edge of the constraint polytope

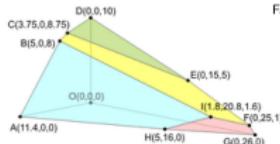
Implemented as an array with update rules

Linear Programming: Simplex with 3 Decision Variables

The Linear Programming Problem

Solve this linear programming problem.

$$\begin{array}{ll} \text{Maximize} & P = 20x_1 + 10x_2 + 15x_3 \\ \text{Subject to:} & \begin{aligned} 3x_1 + 2x_2 + 5x_3 &\leq 55 \\ 2x_1 + x_2 + x_3 &\leq 26 \\ x_1 + x_2 + 3x_3 &\leq 30 \\ 5x_1 + 2x_2 + 4x_3 &\leq 57 \\ x_1, x_2, x_3 &\geq 0 \end{aligned} \end{array}$$



$$\text{Pivot}_1 \quad \frac{x_i \in \mathcal{B}, \alpha(x_i) < l(x_i), x_j \in \text{slack}^+(x_i)}{T := \text{pivot}(T, i, j), \mathcal{B} := \mathcal{B} \cup \{x_j\} \setminus \{x_i\}}$$

$$\text{Pivot}_2 \quad \frac{x_i \in \mathcal{B}, \alpha(x_i) > u(x_i), x_j \in \text{slack}^-(x_i)}{T := \text{pivot}(T, i, j), \mathcal{B} := \mathcal{B} \cup \{x_i\} \setminus \{x_j\}}$$

$$\text{Update} \quad \frac{x_j \notin \mathcal{B}, \alpha(x_j) < l(x_j) \vee \alpha(x_j) > u(x_j), l(x_j) \leq \alpha(x_j) + \delta \leq u(x_j)}{\alpha := \text{update}(\alpha, x_j, \delta)}$$

$$\text{Failure} \quad \frac{x_i \in \mathcal{B}, (\alpha(x_i) < l(x_i) \wedge \text{slack}^+(x_i) = \emptyset) \vee (\alpha(x_i) > u(x_i) \wedge \text{slack}^-(x_i) = \emptyset)}{\text{UNSAT}}$$

$$\text{Success} \quad \frac{\forall x_i \in \mathcal{X}. l(x_i) \leq \alpha(x_i) \leq u(x_i)}{\text{SAT}}$$

ReLUplex : Simplexe + ReLU

- Two variables for each ReLU : backward and forward
- Updates rules for ReLU inside of Simplex algorithm

$$\begin{array}{c}
 \text{Update}_b \quad \frac{x_i \notin \mathcal{B}, \quad \langle x_i, x_j \rangle \in R, \quad \alpha(x_j) \neq \max(0, \alpha(x_i)), \quad \alpha(x_j) \geq 0}{\alpha := update(\alpha, x_i, \alpha(x_j) - \alpha(x_i))} \\
 \\
 \text{Update}_f \quad \frac{x_j \notin \mathcal{B}, \quad \langle x_i, x_j \rangle \in R, \quad \alpha(x_j) \neq \max(0, \alpha(x_i))}{\alpha := update(\alpha, x_j, \max(0, \alpha(x_i)) - \alpha(x_j))} \\
 \\
 \text{PivotForRelu} \quad \frac{x_i \in \mathcal{B}, \quad \exists x_1, \quad \langle x_1, x_1 \rangle \in R \vee \langle x_1, x_1 \rangle \in R, \quad x_1 \notin \mathcal{B}, \quad T_{1,j} \neq 0}{T := pivot(T, i, j), \quad \mathcal{B} := \mathcal{B} \cup \{x_j\} \setminus \{x_i\}} \\
 \\
 \text{ReLUsplit} \quad \frac{\langle x_i, x_j \rangle \in R, \quad l(x_i) < 0, \quad u(x_i) > 0}{u(x_i) := 0 \quad l(x_i) := 0} \\
 \\
 \text{ReLUsuccess} \quad \frac{\forall x \in \mathcal{X}. \quad l(x) \leq \alpha(x) \leq u(x), \quad \forall (x^b, x^f) \in R. \quad \alpha(x^f) = \max(0, \alpha(x^b))}{\text{SAT}}
 \end{array}$$

DeepSafe : partition the input space

- Partition the input space using non-supervised clustering
- Uses SMT solvers to prove a given region robust regarding a certain label
- Partial robustness

Experimental setting

- ACAS Xu neural networks : Inputs are sensors informations (7 dimensions), output are instructions given to the pilot (5 dimensions)
- 6 layers, 7 or 9 neurons per layer, fully connected

Property θ_8

- Description If the intruder is directly ahead and is moving away from the aircraft, the network will never advise "strong right".
 Tested on N_{in} .
 Input constraints: $150 \leq x \leq 400, 0.2 \leq y \leq 4.4, -111057 \leq v_x \leq -111100, 0.0 \leq v_y \leq 400, 0 \leq r_{\text{in}} \leq 400$.
 Input constraints: $150 \leq x \leq 400, 0.2 \leq y \leq 4.4, -111057 \leq v_x \leq -111100, 0 \leq r_{\text{in}} \leq 400$.
 Desired target property: the score for COC is not the minimal score.

Property θ_9

Description If the intruder is to your left and approaching from the left, the network advises "strong right".
 Tested on N_{in} .
 Input constraints: $200 \leq x \leq 400, 0.2 \leq y \leq 4.4, -111057 \leq v_x \leq -111100, 0.0 \leq v_y \leq 400, 0 \leq r_{\text{in}} \leq 400$.
 Desired target property: the score for COC is the minimal score.

Property θ_{10}

Description If the intruder is sufficiently far away, the network advises COC.
 Tested on N_{in} .
 Input constraints: $1200 \leq x \leq 2500, 0.1 \leq y \leq 2.4, 141300 \leq v_x \leq -111052 \leq v_y \leq -0.75, -34400 \leq r \leq -343100 + 0.05, 100 \leq r_{\text{in}} \leq 1200$.
 Desired target property: the score for COC is the minimal score.

Property θ_{11}

Description If vertical separation is large, the network will never advise a strong turn.
 Tested on N_{in} .
 Input constraints: $0 \leq x \leq 3000, -34400 \leq y \leq 34400, -534100 \leq v_x \leq 3.11056, 100 \leq r \leq 1200, 0 \leq r_{\text{in}} \leq 2000$.
 Desired target property: the scores for "strong right" and "strong left" are never the minimal scores.

Property θ_{12}

Description For a large vertical separation and a previous "weak left" advise, the network will never advise a "strong left" without adding "weak left".
 Tested on N_{in} .
 Input constraints: $0 \leq x \leq 3000, -34400 \leq y \leq 34400, -534100 \leq v_x \leq 3.11056, 100 \leq r \leq 1200, 0 \leq r_{\text{in}} \leq 2000$.
 Desired target property: the score for "weak left" is minimal or the score for "strong left" is minimal.

Figure – Exemple of verified properties

Results : ReLuPlex

Property ϕ_1

Description: If the intruder is directly ahead and is moving away from the ego, but at a lower speed than that of the intruder, the score for COC will not be zero.
 Tested on: N_{ego}
 Input constraint: $100 \leq v \leq 1000, -0.08 \leq \theta \leq 0.06, v = 8, v_{\text{intr}} \geq 800$.
 - Tested output property: the score for COC is not the minimal score.

Property ϕ_2

Description: If the intruder is near and approaching from the left, the network issues "strong right".
 Tested on: N_{ego}
 Input constraint: $-100 \leq v \leq 100, 0.2 \leq \theta \leq 0.4, -3.14159 \leq \psi \leq -3.14159, 0.005 \leq v_{\text{intr}} \leq 100, 0.2 \leq v_{\text{intr}} \leq 0.4$.
 - Tested output property: the score for "strong right" is the minimal score.

Property ϕ_3

Description: If the intruder is sufficiently far away, the network advises COC.
 - Tested on: N_{ego}
 Input constraint: $1200 \leq v \leq 2000, 0.17 \leq \theta \leq 0.141052 \vee (-0.141052 \leq \theta \leq -0.17), -3.14159 \leq \psi \leq -0.531408 \wedge 0.005, 100 \leq v_{\text{intr}} \leq 1000, 0.17 \leq v_{\text{intr}} \leq 0.2$.
 - Tested output property: the score for COC is the minimal score.

Property ϕ_4

Description: If the vertical separation is large, the network will never advise a turn.
 - Tested on: N_{ego}
 Input constraint: $0 \leq v \leq 4000, 0.17 \leq \theta \leq 0.141052, -3.14159 \leq \psi \leq -3.14159, 100 \leq v_{\text{intr}} \leq 1200, 0.17 \leq v_{\text{intr}} \leq 0.2$.
 - Tested output property: the scores for "strong right" and "strong left" are the minimal scores.

Property ϕ_5

Description: For a large vertical separation and a previous "weak left" advise, the network will either output COC or continue advising "weak left".
 - Tested on: N_{ego}
 Input constraint: $0 \leq v \leq 4000, -0.314159 \leq \theta \leq -0.17, -3.14159 \leq \psi \leq -0.141052, 100 \leq v_{\text{intr}} \leq 1200, 0.005 \leq v_{\text{intr}} \leq 0.2$.
 - Tested output property: the score for "weak left" is minimal or the score for COC is minimal.

Figure – Exemple of verified properties

Table 2: Verifying properties of the ACAS Xu networks.

	Networks	Result	Time	Stack	Splits
ϕ_1	41	UNSAT	394517	47	1522384
	4	TIMEOUT			
ϕ_2	1	UNSAT	463	55	88388
	35	SAT	82419	44	284515
ϕ_3	42	UNSAT	28156	22	52080
	42	UNSAT	12475	21	23940
ϕ_5	1	UNSAT	19355	46	58914
	1	UNSAT	180288	50	548496
ϕ_6	1	TIMEOUT			
	1	TIMEOUT			
ϕ_7	deceembre 2018				
	40102				
ϕ_8	1	SAT	40102	69	116697

Reading group: formal methods for robust deep learning

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Results : DeepSafe

MNIST proven robust for certain labels within 12 hours of testing, with 10 hours of clustering (80 clusters).

Questions ?

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